Section 1: Math Reviews/Previews

Ruofan Ma

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Now that you're here...



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Section 1: Math Reviews/Previews

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Road Map for Today

- Introduction
- MATH!
 - Linear Algebra: vectors, matrices, and projections
 - Calculus: derivatives, multivariate calculus, and optimizations
 - Statistics: probability, inference, and computation

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• Let $\mathbf{A} = (a_{ij})_{p \times p}$ denote a $p \times p$ matrix with its (i, j) th entry being a_{ij} , and let $\mathbf{x} = (x_1, \dots, x_p)^\top$ be a *p*-dim (column) vector.

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 - A vector can be viewed as a function of indexes (input index *i*, output $\mathbf{x}[i] = x_i$).

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 - Solving a system of linear equations: Ax = b, which has the solution $x = A^{-1}b$ when A is invertible.

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 - Linear dependence and inverse of a matrix: for a matrix to have its inverse, it has to be a square matrix, and its columns are linearly independent.
 - Linear transformation of a vector: $\mathbf{x}' = \mathbf{A}\mathbf{x}$; entry $\mathbf{x}'[i] = \sum_{j=1}^{p} a_{ij}x_j$. It can also be written as $\mathbf{x}' = \sum_{j=1}^{p} x_j \mathbf{A}_{.j}$, where $\mathbf{A}_{.j}$, denote the *j* th column of \mathbf{A} .

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• Thus, $\mathbf{x} \cdot \mathbf{x} = \mathbf{x}^{\top} \mathbf{x} = \|\mathbf{x}\|_2^2$

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 Matrix multiplication: AB is a valid matrix product if A is p × q and B is q × r. The standard matrix product is defined as follows:

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 - A is orthogonal if its rows and its columns are orthogonal unit vectors: $\mathbf{A}^{\top}\mathbf{A} = \mathbf{A}\mathbf{A}^{\top} = \mathbf{I}$. For an orthogonal matrix **A** we have $\mathbf{A}^{\top} = \mathbf{A}^{-1}$.

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 - Diagonal matrices have non-zero values on the main diagonal and zeros elsewhere. Diagonal matrices are easy to take powers of because you just take the powers of the diagonal entries.
 - Eigen-everything: ${\bf Av}=\lambda {\bf v}\Rightarrow$ eigenvalue decomposition, single value decomposition, etc.

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• Thus,
$$\mathbf{x} - \text{proj}_{\mathbf{v}}(\mathbf{x}) = \left[\mathbf{I} - \mathbf{v} \left(\mathbf{v}^{\top} \mathbf{v}\right)^{-1} \mathbf{v}^{\top}\right] \mathbf{x} \stackrel{\text{def}}{=} \text{orth}_{\mathbf{v}}(\mathbf{x}) \text{ is orthogonal to } \mathbf{v}.$$

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Linear Algebra: Projection

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• $\mathbf{P} = \mathbf{V} \left(\mathbf{V}^{\top} \mathbf{V}\right)^{-1} \mathbf{V}^{\top}$ (hat/projection matrix);

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 (hat/projection matrix); $\mathbf{I} - \mathbf{P}$ (orthogonalization/annihilation matrix)

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- If f has multiple outputs, we have the Jacobian

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$$f'(x) \equiv \frac{df(x)}{dx} \equiv \frac{\partial f(x)}{\partial x} = \lim_{\Delta x \to 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

• If $\mathbf{x} = (x_1, \dots, x_p)^{\top}$ is multi-dimensional, we have the gradient:

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- The gradient vector points in the direction of steepest ascent in $f(\mathbf{x})$. This is useful for optimization.
- If f has multiple outputs, we have the Jacobian
- The Hessian matrix is like the Jacobian but with second-order derivatives

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Visualization of gradient descent



Ruofan Ma

January 31, 2024

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Ruofan Ma

Section 1: Math Reviews/Previews

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• Application: latent Dirichlet allocation, Viterbi algorithm, EM algorithm, missing data, etc.

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- Approximation

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- Solutions to all practical problems need and (for the most part) only need to be "computable"
- Overflow and Underflow
 - Never multiply many probabilities or density values literally
 - Operate at the logarithmic scale if you can: For example, when computing the summation of many small (or huge) numbers, it is better to do them properly via logarithm.
 - Example: softmax function. softmax(\mathbf{x})_i = $\frac{\exp(x_i)}{\sum_{i=1}^{k} \exp(x_i)}$
- Approximation
 - Taylor expansion: $f(x + \epsilon) = f(x) + f'(x)\epsilon + \dots + \frac{f^{(k)}(x)}{k!}\epsilon^k + \dots$

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$$\Rightarrow f(\mathbf{x} + \epsilon) = f(\mathbf{x}) + [\nabla f(\mathbf{x})]^{\top} \epsilon + \frac{1}{2} \epsilon^{\top} H(\mathbf{x}) \epsilon + o(\|\epsilon\|^2)$$

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